

Motion Capture is Not the Target Domain: Scaling **Synthetic Data** for Learning Motion Representations

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Introduction

Synthetic Data helps address data scarcity in regimes where collecting large-scale, diverse **real-world datasets** is impractical (e.g. robotics, autonomous driving).

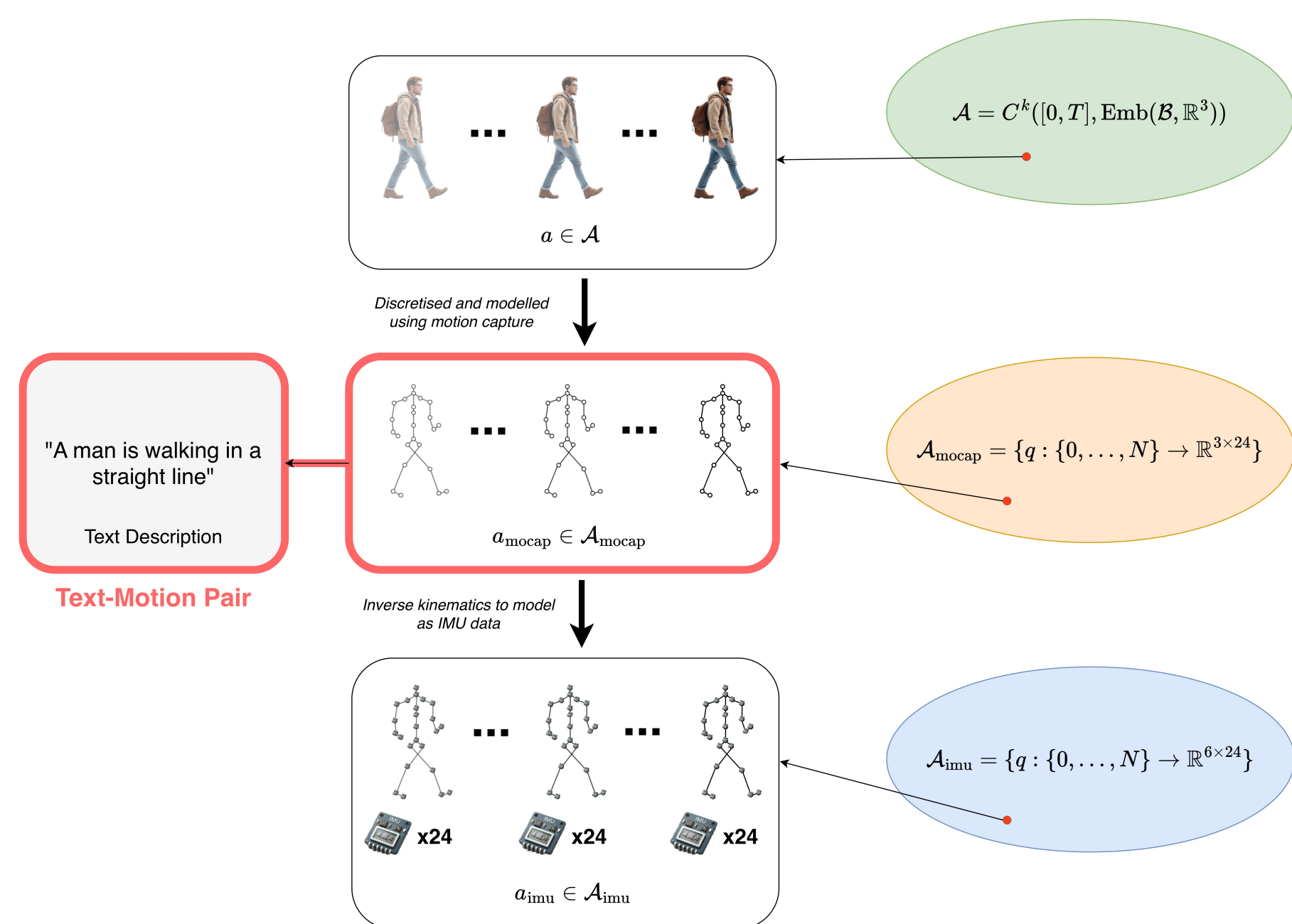
Human Activity Recognition (HAR) models use human motion data from wearable devices to classify activities over time.

Pretraining on large and diverse full-body human motion data is critical for learning representations that **generalise** effectively across **HAR** tasks.

Full-Body Human Motion

What is the **limitation** with current full-body human motion data?

- **Motion capture** datasets are **accurate** but are limited in both **diversity** and **volume** and restricted to controlled **laboratory environments**.
- Large-scale **wearable data** collection in the wild is limited to **wrist motion**.



Method

1. We **generate synthetic motion datasets** by sampling motion trajectories from trained text-conditioned motion models (MDM, T2M, MotionDiffuse).
2. We **pretrain** a motion encoder jointly with a pretrained text encoder using **contrastive learning** on paired text-motion data.
3. We **evaluate** downstream performance in $\{0, 1, 2, 3, 5, 10\}$ -shot settings on 18 **HAR** datasets (reporting macro-averaged F1) that vary in number and placement of sensors, activity classes, and number of subjects.

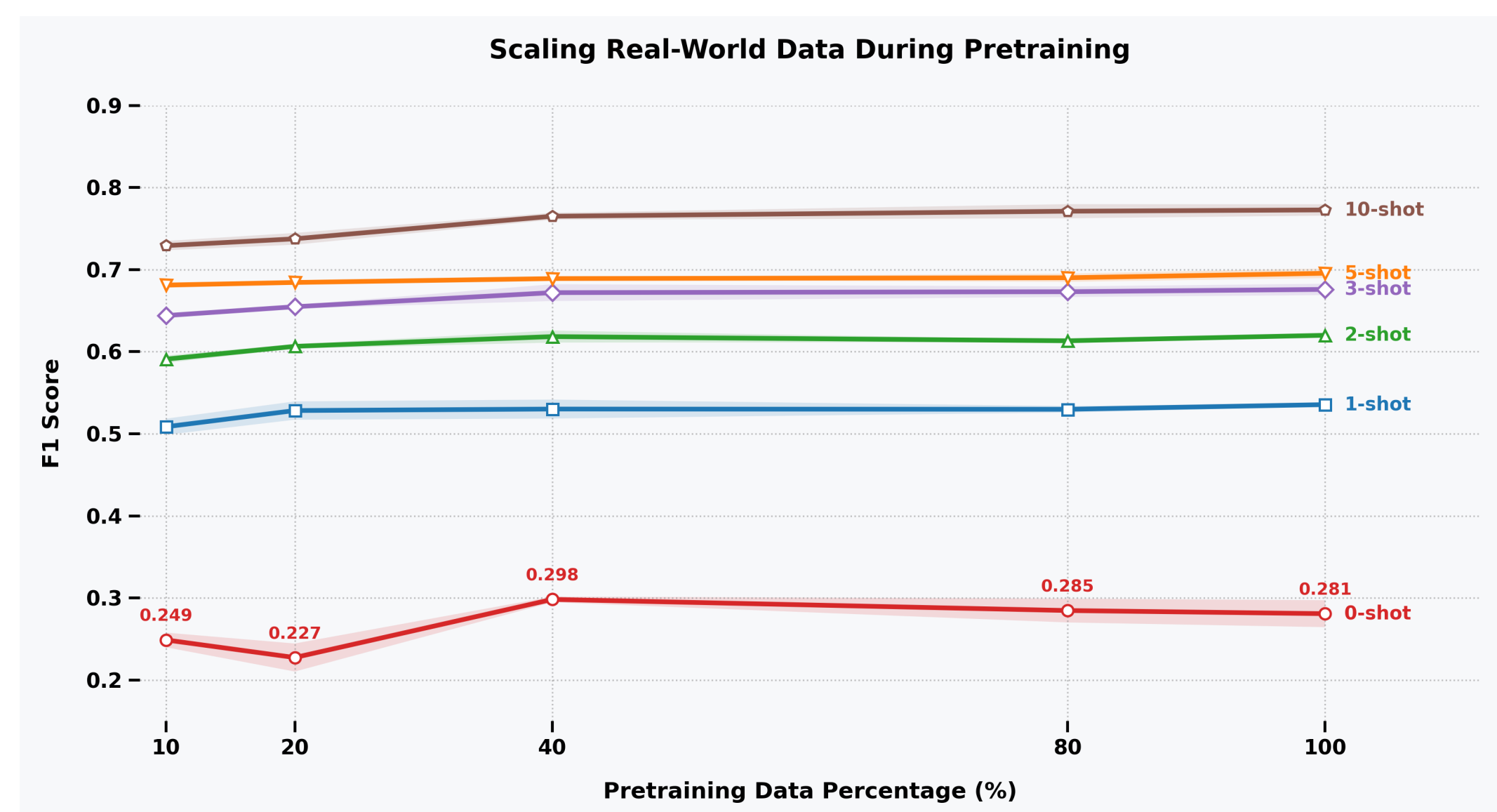
Scaling **Synthetic Data**

At sufficient scale (8x), **synthetic pretraining** outperforms **real-world pretraining** in all downstream **HAR** settings, with the exception of the 0-shot regime.

Method	0-shot	1-shot	2-shot	3-shot	5-shot	10-shot
Real-World (1x)	0.3070	0.5445	0.6243	0.6611	0.7041	0.7667
MDM						
1x	0.2460	0.5120	0.6160	0.6559	0.6974	0.7653
2x	<u>0.2928</u>	0.5334	0.6089	0.6505	0.7008	0.7368
4x	0.2546	0.5299	0.6344	0.6749	0.7023	0.7663
8x	0.2654	0.5517	0.6266	0.6704	0.7165	0.7792
T2M						
1x	0.2606	0.5229	0.6100	0.6551	0.7024	0.7649
2x	0.2462	0.5132	0.6062	0.6669	0.7226	0.7635
4x	0.2482	0.5256	0.6114	<u>0.6766</u>	0.7024	0.7719
8x	0.2123	<u>0.5491</u>	<u>0.6372</u>	0.6631	0.7050	0.7891
MotionDiffuse						
1x	0.2738	0.5363	0.6060	0.6548	0.7053	0.7739
2x	0.2739	0.5233	0.6186	0.6725	0.6995	0.7907
4x	0.2566	0.5423	0.6472	0.6700	0.7150	0.7959
8x	0.2427	0.5460	0.6550	0.6893	<u>0.7213</u>	<u>0.7956</u>

Scaling **Real Data**

Increasing **real-world** pretraining data yields small but consistent improvements in fine-tuned performance but 0-shot performance remains **unstable** and does **not scale** reliably with data volume.



Conclusions

Generalization to downstream tasks can be improved either by mixing **real** and **synthetic data** during pretraining or by using **purely synthetic data** at sufficiently large scales.

Domain mismatch! Pretraining on motion capture may emphasize factors that are weakly aligned with the signal characteristics required for wearable-based **HAR**.



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